

# Event Pack A1 Super Mayor 40K

## Tournament Rules

Leviathan Missionpack 10th edition

2000 points Strikeforce armies, WYSIWYG-Lite

No Painting requirement (+10 VP awarded for Battle Ready painted)

3 hour rounds

WTC FAQ and WTC SCORING

### Missions:

#### Day 1:

**Round 1:** CRUCIBLE OF BATTLE + TAKE AND HOLD + CHILLING RAIN

**Round 2:** SWEEPING ENGAGEMENT + VITAL GROUND + CHILLING RAIN

**Round 3:** HAMMER AND ANVIL + SUPPLY DROP + CHILLING RAIN

#### Day 2:

**Round 4:** SEARCH AND DESTROY + TAKE AND HOLD + CHILLING RAIN

**Round 5:** CRUCIBLE OF BATTLE + SCORCHED EARTH + CHILLING RAIN

## **Gaming at Marcus Miniatures events (code of conduct)**

Please read the following carefully:

*It's all about having fun. Play hard and fair, don't hurt anybody. Feel good about what you're doing and how you're doing it. - Eli Manning*

We expect players to show a friendly and sportsmanlike attitude towards all their opponents. We practice playing by intend at our gaming events. This means we encourage a competitive but friendly game, that's played together rather than against each other.

*„A player forgets to announce he will use a certain rule, ability, stratagem or wargear at the start of the turn or phase and remembers later in the turn or phase. It is OK as an opponent to disallow the use of said rule or item, but let it be known that we strongly discourage such behavior...“ (WTC FAQ 2023 - National Team Event – Discipline)*

### **Judges at MM Events**

Our Judges are happy to help you settle any disagreement that comes up during your games, to the best of their abilities. In case of rule uncertainties please make sure you talk with your opponent first, try to find the rule your looking for and read it together, before calling a judge. If you and your opponent can not find the rule in question or are still in disagreement after reading the rule, don't hesitate to call a judge. Our judges are experienced players at their respective game systems, but they are not omniscient, and can make mistakes like everyone else. If you feel mistreated by a judges decision, don't hesitate to talk to the judge after the game. During a game a judges call on a game state or rule is final.

### **Behavior and Discipline**

Warhammer can be a very emotional game, therefore it's totally understandable to express your feelings during a game. Please make sure that this does not disturb your opponent or the other players around you. If a player fails to keep his emotional expression within reason, disturbs other players frequently, or shows signs of aggressive behavior against his surroundings or other guests at the event, we reserve the right to issue a red card immediately, and remove that player from the tournament and the event location.

### **Time management**

At our Events we use the common standard round length for 2000pts Games. Players will have a total of 3 hours per round to play out their game and submit the result through the BCP app. Please note that the results must be submitted within this timeframe and not after the end of the round has been called. We recommend the use of chess clocks to ensure that both players have the same amount of playtime, but they are not mandatory. Both players are responsible that the game comes to a natural conclusion within the given time. Breaks between rounds are important, therefore it's not permitted to continue playing after the

end of the round has been called. This applies even if both players would agree to continue playing into the lunch break.

### **Handling models and terrain**

Accidents can happen, things can break and drinks can be spilled. But please make sure you treat our terrain and gaming mats with care. We all put a lot of time into our models, some more than others, so please make sure to never touch your opponents models before asking them if it is ok to do so.

### **WYSIWYG-Lite**

We do not enforce a strict WYSIWYG at our tournaments, but please make sure that you read the following: All alternative models must be approximately the same size as the original models and there should be **no advantage gained** in the game by using non GW models. Every player must ensure that their opponent is aware of all wargear choices made, especially if they do not 100% match the models used at the tabletop.

If you have questions about wysiwyg light contact us at [Marcus.miniatures@gmail.com](mailto:Marcus.miniatures@gmail.com)

### **Penalties**

In Order to ensure a fair and competitive environment at our events penalties will be handed out to players that fail to follow our general code of conduct. In case you receive a penalty the judge will explain to you why you got a penalty and how it will affect your game/rest of the tournament.

**Happy gaming!**